10/712828

Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 **CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN** (Column 1) TYPE [(Column 2) OR SMALL ENTITY **TOTAL CLAIMS** RATE FEE RATE FEE **FOR** NUMBER FILED : NUMBER EXTRA **BASIC FEE** 385.00 BASIC FEE 770.00 OR TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18= OR PS INDEPENDENT CLAIMS minus 3 = X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +145= +290= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL **CLAIMS AS AMENDED - PART II OTHER THAN** OR SMALL ENTITY SMALL ENTITY (Column 1) (Column 3) (Column 2) CLAIMS HIGHEST ADDI-ADDI-**AMENDMENT A** REMAINING NUMBER PRESENT TIONAL RATE TIONAL RATE **AFTER PREVIOUSLY EXTRA** FEE FEE **AMENDMENT** PAID FOR **Total** Minus X\$18= X\$ 9= OR Independent Minus X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM Π +290= +145= OR TOTA TOTAL ADDIT, FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-8 REMAINING NUMBER **PRESENT** RATE RATE . TIONAL TIONAL AMENDMENT **AFTER PREVIOUSLY EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus ** X\$18= X\$ 9= OR Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL ADDIT FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-O REMAINING NUMBER PRESENT AMENDMENT RATE TIONAL RATE TIONAL **PREVIOUSLY** AFTER EXTRA **AMENDMENT PAID FOR** FEE FEE Total · Minus X\$ 9= X\$18= OR Minus Indep ndent X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR

OR

TOTAL

ADDIT, FEE

TOTAL

ADDIT. FEE

*. If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

** If the "High st Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

**** The "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."